



CONTEST AND LEAGUE RULEBOOK

1. Contest Format

- A. Contests will use a bracketed format with heats comprised of 3-4 competitors. 3 man heats are a goal of HASL, but are not guaranteed.
- B. Loser brackets may be used to allow competitors a second opportunity to skim and place. Loser bracket heats may have up to 5 contestants.
- C. The 1st and 2nd placing competitors from 3-4 man heats will advance. 3rd and 4th place heat finishers may move to a losers bracket to determine their final placing in the contest.
- D. When losers brackets are not used, heat placing will determine final contest placing and there may be ties for places beyond 4th.
- E. The Advanced division will be given first priority in regards to conditions, heat sizes, and loser brackets.
- F. The duration of heats is as follows: 3 man heats - 10 minutes; 4 & 5 man heats - 12 minutes; finals – 12 minutes; Advanced finals – 15 minutes

2. Divisions and Seeding

- A. Competitors decide the division they want to skim in: Novice, Age (Men and Women), or Advanced. There is just one Novice and one Advanced division. The amount and range of the Age divisions will be determined at the onset of the season based on the number of competitors.
- B. Age divisions for the year of competition are determined by the oldest age of the competitor in the year of competition, even if their birthday falls after the date of the final contest.
- C. Competitors may enter only one division per contest.
- D. Competitors may change divisions between contests but League Points may not be transferred into the new division. League Points earned by a competitor in a previous division will be kept in the case that s/he wishes to return to that division.
- E. The first contest of the year will be unseeded.

- F. The top 4 competitors in each division (top 6 in advanced) will be seeded to their advantage when placed into brackets. (1,4,5 and 2,3,6 groupings) Seeding is based on the following factors, in order: Most recent HASL contest results; Most recent HASL league results; Non-HASL contest results; Discretion of the HASL staff
- G. The remaining unseeded competitors will be placed into brackets randomly.

3. Judging and Scoring

- A. Each heat will be scored by 3 judges. One judge will be deemed the Head Judge by the Contest Director.
- B. Judges award from 0 to 10 points for each ride. 0.5 points may be awarded.
- C. Points should be awarded giving equal consideration/weight to WAVE SIZE , COMPLETION OF RIDE , and DIFFICULTY OF MANEUVER
- D. Judges may confer with one another regarding which rider went and the direction of the ride. Judges may not confer regarding the scores awarded.
- E. The top 2 frontside, top 2 backside, and the one next highest score from each judge will be added to determine the rider's heat score. The maximum heat score for a rider is 150 points (50pts. per judge).
- F. Ties will be broken by adding the next highest wave score from each judge for each of the tied competitors.
- G. The selection of experienced and impartial participants for judging will be done by HASL staff and may include HASL competitors. Competitors may not judge their own division but are encouraged to volunteer to judge other division.

4. Heat Etiquette and Interference Rules

- A. Riders may skim simultaneously on different waves/sections, each receiving a score.
- B. For the same section of one wave, only one rider has priority.
- C. The rider with wave/section priority is the first to begin running to that wave/section. If both riders begin running simultaneously, priority belongs to the rider who starts his/her run from higher up the beach. If both riders are at an equal distance, priority goes to the rider who has been waiting longest since their last attempt.
- D. Interference will be called if a rider without priority affects the score of the rider with priority, either by colliding with or obstructing the opportunity to score of the rider with priority.
- E. Judges will discuss giving interferences as they occur. Head Judge has final decision and may consider the spirit of the rule and the particular situation of the incident.
- F. If it is decided that an interference has occurred the following consequences will result:
1st Offense: Subtraction of highest heat score from each judge. All competitors in the heat are informed of the interference.

2nd Offense: Subtraction of the two highest heat scores from each judge. All competitors are informed. Interfering competitor is warned of impending disqualification for next offense.

3rd Offense: Skimmer is immediately disqualified from contest.

G. If a rider intentionally and/or maliciously commits interference on another rider s/he will immediately be disqualified. This decision will be made at the discretion of the judges, contest director and HASL staff.

H. Penalty Box Rule – Skimboarders that are warming up must give all priority to in-heat competitors, in and near the borders of the contest area. If a non-heat skimmer interferes with an in-heat competitor, s/he will receive a 2 minute “Penalty Box” (near the judging tent) at the beginning of their next heat of competition. An unserved Penalty Box carries over to the next contest. Competitors interfered with by warm-up skimmers are given priority for the next wave.

5. League Results and League Points System

A. Upon the completion of the season, HASL will crown a champion based on the accumulation of League Points from each contest.

B. All competitors will receive League Points at each contest based on the system below. The number of competitors in a division determines the points awarded to the winner and the percentage of points awarded to 2nd place, 3rd place, etc. *Example: The winner in a division with 8 competitors receives 1000 points, 2nd place receives 90% of the 1st place points (900), 3rd place receives 90% of the 2nd place points (810), and so on.*

C. League Points Breakdown

<u># of skimmers in division</u>	<u>multiplier %</u>	<u>points given to winner</u>
5 or less	89.00%	970
6-7	89.50%	985
8-9	90.00%	1000
10-11	90.50%	1015
12-13	91.00%	1030
14 or more	91.50%	1045

D. HASL competitors may receive a final league placing in more than one division. League Points may not be transferred between divisions and competitors may enter only one division per contest (refer to 2C).

E. At the end of the year, HASL placing will be determined by adding a competitor's League Points from each contest after dropping their lowest result. For example, in a year with 5 contests, the top 4 scores will be added. In the case of a tie, the dropped scores will be the tie breaker.

F. The final contest of each HASL year of competition will be a double-points contest. The multiplier % will not change.

G. In situations not covered by the HASL CONTESTS AND LEAGUE RULEBOOK, a final decision will be made in good faith by the HASL President, Contest Director and Staff.

LAST BUT NOT LEAST, HAVE FUN!



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